



Installation & Service Manual M² - Sync Room Slideout System

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Introduction

SYSTEM DESCRIPTION

Your Power Gear Slideout System is a rack and pinion design operated by a 12 Volt DC electric motor.

MAJOR COMPONENTS

- Inner rail assemblies are designed to support the room weight.
- The 12 Volt DC gearmotor will operate the room using power from the on-board unit battery.
- Slideout systems are equipped with a manual override that allows you to extend / retract the room in the event of a loss of power.
- A specially designed control that gives the user full control of room movement, in or out. The control has programmable stops that stop the motor when the room is fully extended or retracted and the ability to detect faults for ease in troubleshooting.

Installation

- Refer to 'Electric Motor Driven Slide-Out OEM Installation Manual (Power Gear P/N 81-1291) for proper installation of rail assemblies.
- If using room locks, refer to Power Gear drawing #907100112GA for proper installation of room locks.
- **Control and touchpad Installation.** *Refer to wiring diagram in back of manual*
 1. Mount control box (Figure 1) in a location that will protect the components from the elements and being hit but is easily accessible for service.
 2. Determine location to mount touchpad (Figure 7). Location needs to be in view of slideout room and have a minimum depth of 1" inside the wall. Cut 2 7/8" wide x 1 3/4" high rectangular opening in wall to mount the touchpad.
 3. Route and attach touchpad harness to where touchpad will be mounted. Mount touchpad with (2) screws after system has been programmed.
 4. If using room locks, route and attach room lock harness from control to room lock.
 5. Route and attach the motor and sensor harness from the control box to the slideout room motors.
 6. Route and attach the proper gauge wire from the control to the chassis battery.



Installation Problems

The control is also equipped to help troubleshoot the system during installation. Count the number of LED flashes and refer to **Fault Diagnostics** section previous.

If you are still having difficulties programming the system and prior to replacing the control, verify the system has been wired correctly and the “in” stop location was programmed before the “out” stop location was programmed.

Program Mode

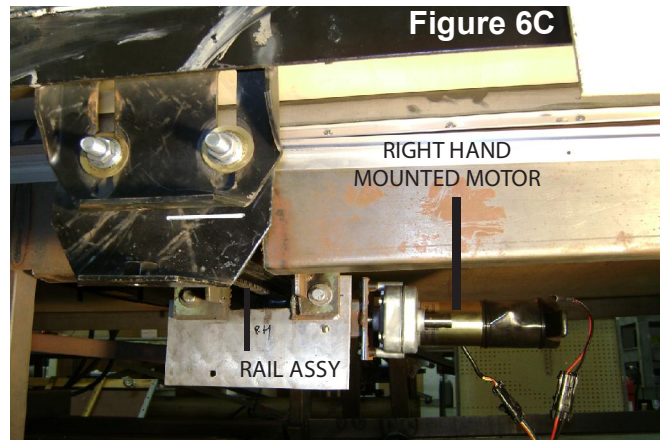
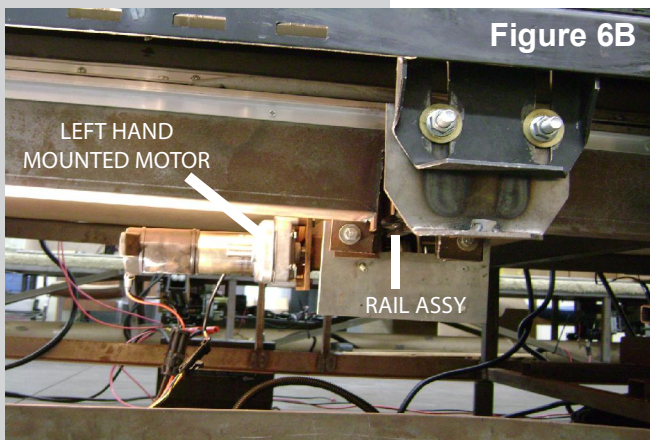
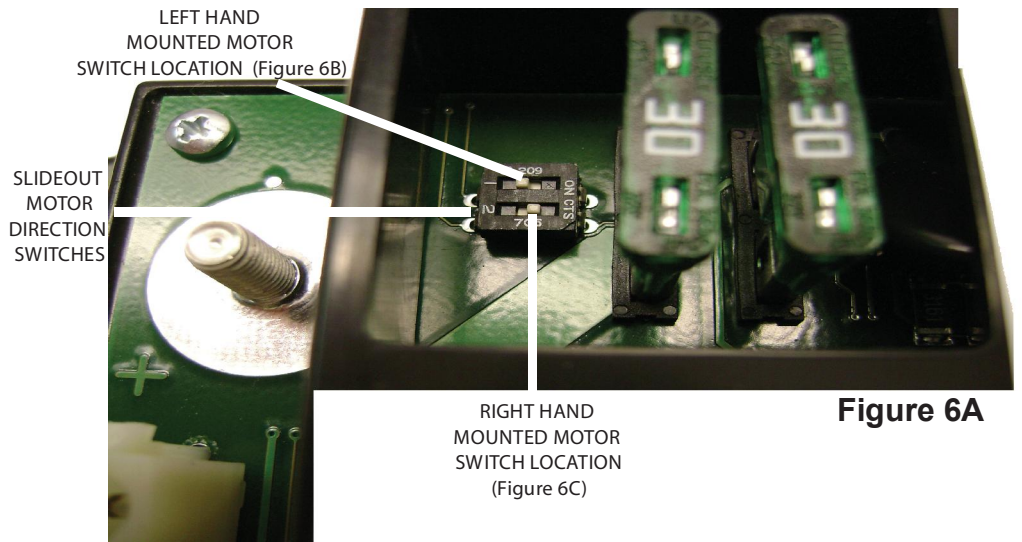
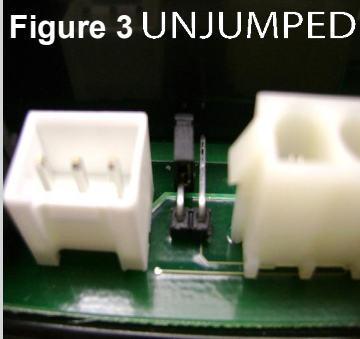
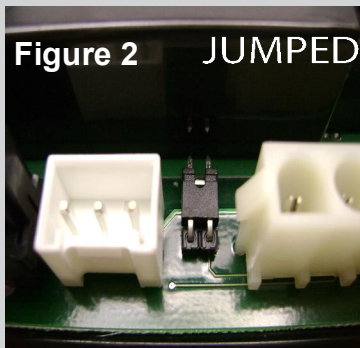
Use this procedure to initially set the IN and OUT stops or to change the current stop settings

Note:

- At anytime during the program procedure, the unit will exit program mode if the the room had not been moved for 45 seconds or if a fault is detected during programming, the LED will flash rapidly for 10 seconds to indicate that the programming procedure failed. After the 10 seconds of flashing, the control will automatically default to fault code 1 (stops not programmed) and the program mode must be re-done.
- If using room locks with this control, make sure the room locks are jumped on the board. (Figure 1-2). This allows the room locks to operate with the control. If room locks are not being used, remove the jumper and put jumper on only 1 pin (Figure. 3) to save for future use if needed.



During Program mode the control has no stop locations and the user must teach the control where to stop.





Use caution when initially programming the control as the correct motor rotation must be determined and programmed with the control (Ref. Step 2). Damage to the room or system may result. Once control has been programmed correctly, this step will not need to be repeated.

-Cont- Program Mode

1. Locate the control (Fig 1) and verify which location the SLIDEOUT motors are plugged into (Motor 1, Motor 2, Motor 3, and/or Motor 4) on the control and write this information down as you will need it later.
2. This step will only need to be set when initially programming the slideout motor rotation on the control. If you are resetting stop locations or the control has already been programmed, skip to the next step.
 - For initial programming of the slideout motors rotation, you need to determine each slideout motor mounting orientation and locate the dip switches in the upper left hand corner of the control. (Figure 1 and 6A)
 - Motor mounting orientation is determined by which side of the rail assembly the motor is mounted on when viewed from the outside of the unit. (Figure 6B and 6C)
 - (Figure 6A) Switch 1 = Slideout Motor 1, Switch 2 = Slideout Motor 2, etc. Position the dip switch in the left position for a left hand mounted slideout motor or in the right position for a right hand mounted slideout motor.
 - If during programming a motor runs in the opposite direction, locate the corresponding dip switch and move to other position.
3. Remove the touchpad (Fig 7) from the wall.
4. Press and hold the “Set Stops/Clear Fault” button on the back of the wall touchpad for 5 seconds. (Figure 4). Both LED’s will light while the button is held down. (Figure 7)

Note:

 - After 5 second, the GREEN LED will begin flashing and the RED LED will remain lit.
 - If the room is equipped with room locks and the room locks are extended, the room locks will retract automatically.
5. The unit is now ready to set the retracted or IN stop. Referring to the information you wrote down in step 1 above,
 - a. Press and hold the SLIDEOUT room motor buttons (Motor 1, Motor 2, Motor 3, and/or Motor 4) on the back of the wall touchpad (Figure 5) that correspond to the SLIDE OUT motors you want to move. These buttons correspond to the slideout room motors only and NOT the room lock motors.
 - b. Press the IN or OUT button on the front of the wall touchpad depending upon direction of rail movement you desire.
 - c. Move the room to the fully retracted position
 - d. Press the “Set Stop/Clear Fault” button on the back of the wall touchpad to program the retracted stop position.

Note:

 - The RED LED will now begin flashing and the GREEN LED will remain lit.
6. The unit is now ready to set the extended or OUT stop. Referring to the information you wrote down in step 1 above,
 - a. Press and hold the same SLIDEOUT motor buttons (Motor 1, Motor 2, Motor 3, and/or Motor 4) as you did in the prior step.
 - b. Press the IN or OUT button on the front of the wall touchpad depending upon direction of rail movement you desire.
 - c. Move the room to the fully extended position
 - d. Press the “Set Stop/Clear Fault” button on the back of the wall touchpad to program the extended stop position.

Note:

 - The control must be programmed correctly before it will operate in normal mode.
 - If both LED’s flash rapidly 3 times and turn off, the control has been programmed correctly and is now in normal operation mode.
 - If both LED’s flash rapidly for 10 seconds, the control has NOT been programmed correctly or the system is wired incorrectly. The touchpad will flash the fault code that occurred during programming. Fix the fault and repeat the **Programming Mode** procedure starting with step 3 above. If the “Set Stops / Clear Fault” button on the back of the wall touchpad is pressed and released, the control will default to Fault Code 1 indicating you must program the control.
7. Re-install the wall touchpad. Done

! WARNING

Always make sure that the slideout room path is clear of people and objects before and during operation of the slideout room

Always keep away from the slide rails when the room is being operated. The gear assembly may pinch or catch on loose clothing causing personal injury.

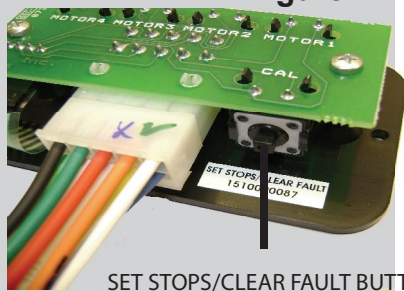


Figure 4

SET STOPS/CLEAR FAULT BUTTON

Operation Mode

Note:

- The system will not work until stops are properly set or faults are cleared.
- The GREEN LED indicates system operation. (Figure 7)
 - A solid GREEN LED indicates room movement
 - A flashing GREEN LED indicates room lock movement, if room is equipped with room locks.
- The RED LED indicates a fault or problem with the system. (Figure 7) and refer to Fault Diagnostics Mode in this manual for additional information.
- Prior to moving the slideout room, make sure the engine is running to ensure ample voltage to the motors and the parking brake is set.

EXTENDING THE ROOM

1. Level the unit.
2. Remove transit bars (if so equipped).
3. Turn 'ON' the on/off switch or key (if so equipped).
4. Press and hold the OUT button (Figure 7). If equipped with room locks, the room locks will first retract prior to room movement. Reference the GREEN LED indications above to determine component movement.
5. Release the button, when room is fully extended and stops moving.
6. Turn 'OFF' the on/off switch or key (if so equipped).

RETRACTING THE ROOM

1. Turn 'ON' the on/off switch or key (if so equipped).
2. Press and hold the IN button (Figure 7) If equipped with room locks, the room locks will automatically extend when the room is fully retracted. Reference the GREEN LED indications above to determine component movement.
3. Release the button when room is fully retracted or when the room locks are fully extended and stop moving.
4. Turn 'OFF' the on/off switch or key (if so equipped).
5. Install the transit bars (if so equipped).

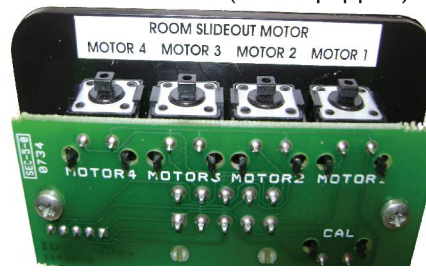


Figure 5
SLIDEOUT ROOM MOTOR BUTTONS

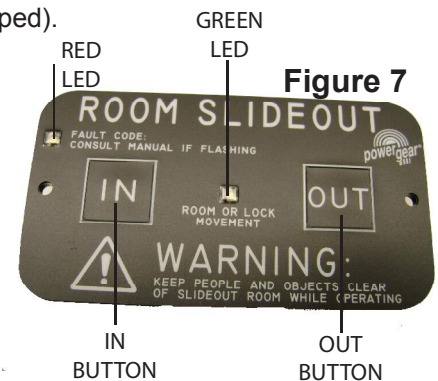


Figure 7

IN BUTTON OUT BUTTON

Preventative Maintenance

Your Power Gear slide-out system has been designed to require very little maintenance. To ensure the long life of your slide-out system read and follow these few simple procedures.

- When the room is out, visually inspect the inner slide rail assemblies. Check for excess build-up of dirt or other foreign material; remove any debris or items that may be present.
- If the system squeaks or makes any noises it is permissible to apply a light coating of silicone spray or lithium grease to the roller and bearing sleeve I.D., removing any excess lubricant so that dirt or debris do not build-up. DO NOT lubricate the slide-out drive gears, gear racks, or roller OD as this will attract dirt / debris.

IF YOU HAVE ANY PROBLEMS OR QUESTIONS CONSULT YOUR LOCAL AUTHORIZED DEALER OR CALL US AT POWER GEAR (800-334-4712)

! CAUTION

Do not work on your slide out system unless the battery is disconnected

Fault Diagnostics

The control has the ability to detect several faults. When a fault is detected, the room movement will stop and the RED LED (Figure 7) will flash a number of times corresponding to a specific fault code listed below.

- There are 2 types of faults (Minor and Major) and a fault must be cleared in order for the room to operate.
 - **MINOR** faults can be cleared by pushing the 'IN' and 'OUT' buttons on the wall touchpad
 - **MAJOR** faults must be cleared by pushing the 'Set Stop/Clear Fault' button located on the back of the wall touchpad (Figure 4). This is done to alert the end user that there is a major problem with the system and to prevent damage to the slideout room.

NOTE:

- For fault codes 8, 9, or 10 the control must be overridden by following the **Emergency Retract Mode** (listed below) and the control must be reprogrammed (See **Program Mode**) when the fault is fixed.
- To determine the fault, count the number of GREEN and RED LED flashes on the wall touchpad (Fig 7) The number of flashes corresponds to a fault code number.
 - GREEN LED refers to the fault that has occurred with a specific motor. Example: 1 LED flash represents motor 1; 2 flashes represents motor 2; etc

NOTE:

- The only exception is with minor battery fault codes 2, 3, or 4. These faults apply to the entire system and are not motor specific but the control will flash the GREEN LED once to signify the start/end of the fault flash code.
- RED LED refers to the fault that has occurred.

Troubleshooting

Fault Code	Fault Type	Description	Probable Cause	Possible Solutions
1	Major	Stop Not Programmed	No stop locations has been set for the control	Set stop locations. Refer to Program Mode procedures to set stops
2	Minor	Battery Dropout Voltage. Voltage dropped below 8.0V	Bad Battery, bad wire connection or short in system	Repair bad wire connection, short or replace battery
3	Minor	Low Battery Voltage. Voltage is below 10.5V when room movement was initiated	Bad wire connection from battery to control or low battery	Repair bad wire connection or replace battery
4	Minor	Excessive Battery Voltage. Battery Voltage is above 18.0V when room movement was initiated.	Bad battery	Replace battery
5	Minor	Slideout motor drawing excessive current	Excessive system/room drag, obstruction, improper stop locations or damaged component	Remove obstruction, re-adjust room, reset stops, or replace damaged component
6	Major	Slideout Motor Short	Shorted wiring or motor	Inspect motor harness wires and motor for shorts. Replace shorted component.
7	Major	Slideout Motor Open	Bad connection, motor or blown fuse.	Repair bad wire connection, replace motor or fuse
8	Major	No signal on motor sensor Out 1 (yellow) wire	Bad wire connection or sensor	Repair bad wire connection or replace motor
9	Major	No signal on motor sensor Out 2 (blue) wire	Bad wire connection or sensor	Repair bad wire connection or replace motor
10	Major	No signal on motor sensor wires yellow or blue	Bad wire connection or sensor	Repair bad sensor or motor lead connections. Lastly, replace motor.
11	Minor	Room lock motor drawing excessive current	Excessive drag or obstruction or damaged component	Remove obstruction or replace damaged component
12	Major	Room lock motor short	Shorted wiring or motor	Inspect motor harness wires and motor for shorts. Replace shorted component
13	Major	Room lock motor open	Bad connection or motor	Repair bad connection or replace motor
14	Minor	Room lock timeout	Bad wire connection, obstruction, broken component or low voltage	Remove obstruction, replace battery, repair bad wire connection or fix broken component in room lock


CAUTION

During override mode the control has no stop locations. Use another individual to assist in determining when the room is retracted. Damage to the room can occur during over travel.


WARNING

After the room has been moved in the desired direction, the brake levers on each motor **MUST** be returned to the "engaged" position. When the motor brake is disengaged the slideout room will not lock into place; therefore, the room will not be sealed. When the room has been manually retracted, be sure to install the transit bars (if so equipped) and return the motor brake lever to its normal engaged position in order to seal and lock the room into position. Do not travel unless each motor brake is in the "engaged" position!


WARNING

If the room has been moved while the motor sensing control harness has been unplugged, do not attempt to use the room again until a service center has reprogrammed the computerized controller according to the service manuals instructions. Failure to reset the controller may cause damage to the system or coach.

Override Modes

●●●●In the event of component failure or loss of system power●●●●
Your system can be manually overridden.

NOTE:

- At anytime during the override procedure, the unit will exit override mode if the room had not been moved for 45 seconds or if a fault is detected during overriding, the LED will flash rapidly for 10 seconds to indicate that the override procedure failed. After 10 seconds of flashing, the control will automatically default to fault code 1 (stops not programmed) and the override mode must be re-done.
- The room control will need to be re-programmed (refer to **Program Mode**) after the system has been overridden.

1. **Emergency Retract Mode** - use this procedure when there is NO loss of power or electrical problem with the system.

1. Remove the touchpad (Fig 7) from the wall
2. Press and hold the "Set Stops/Clear Fault" button on the back of the wall touchpad for 5 seconds (Figure 4). Both LED's will light while the button is held down. (Figure 7)

NOTE:

- After 5 seconds, the GREEN LED will begin flashing and the RED LED will remain lit.
 - If the room is equipped with room locks and the room locks are extended, the room locks will retract automatically.
3. The unit is now ready to retract the room.
 - a. Press and hold all SLIDEOUT motor buttons (Motor1, Motor 2, Motor 3, and Motor 4) on the back of the wall touchpad. (Figure 5)
 - b. Press the IN button on the front of the wall touchpad (Figure 7) until the room is fully retracted
 4. Re-install the wall touchpad.
 5. Take your unit to a certified dealer for repairs. Done
2. **-or- Emergency Retract Module (ERM)** - This procedure is an alternate to the above procedure. This kit (P/N 1010001197) can be purchased from Power Gear. The kit contains a module that will bypass the control and send power to the slideout motors.
 3. **-or- Manual Crank Mode** - use this procedure when the above procedures do not work.

The system has been equipped with 3/4" hex override couplers located on the back side of the motors. Due to the size and weight of the room, assistance will be needed and care taken during the process. Use the following steps to mechanically operate the room:

1. Locate each motor and 3/4" hex coupler. (Figure 8)
2. Unplug each motor connector.
3. Disengage each motor brake by pushing the rubber boots in the direction indicated on the decal to the "disengaged" position (counter clockwise as observed from the boot end of the motor). A metal lever within the boot will "pop" into position. (Figure 8-9)
4. If enough people and wrenches for each override coupler are available, the room can be moved in or out quickly as long as all shafts are turned at the same time. Use a wrench or socket and ratchet to turn each override coupler in the direction required.

NOTE:

If only one or two people are available to move the room the following procedure must be followed:

- Start at the front of the coach, release the motor brake, rotate that shaft approximately 1/8 turn, re-apply the motor brake.
- Proceed to the next rail with motor. Release the motor brake, rotate that shaft approximately 1/8 turn, re-apply the motor brake.
- Repeat this procedure until the room has been fully opened or closed as desired.

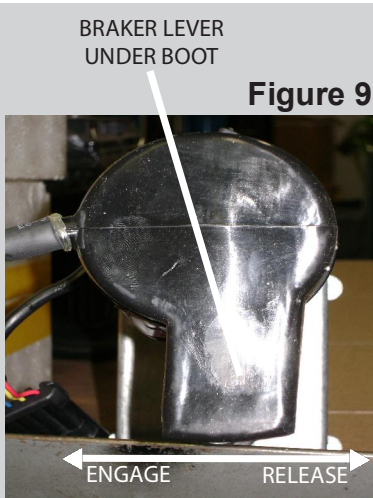


Figure 9

Figure 1

MOTOR ROTATION DIP SWITCH

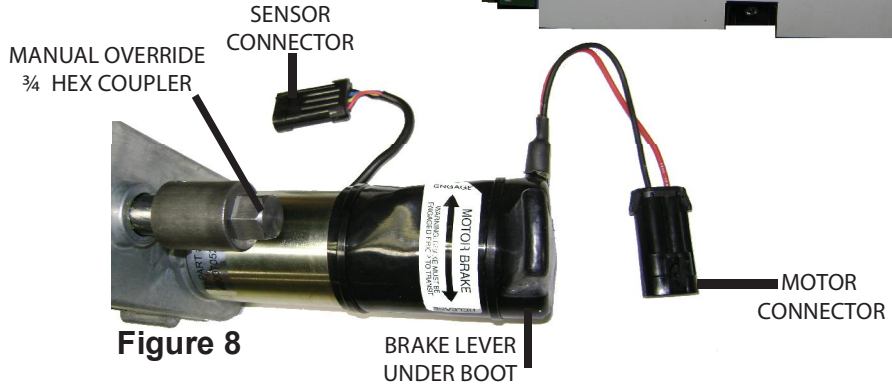
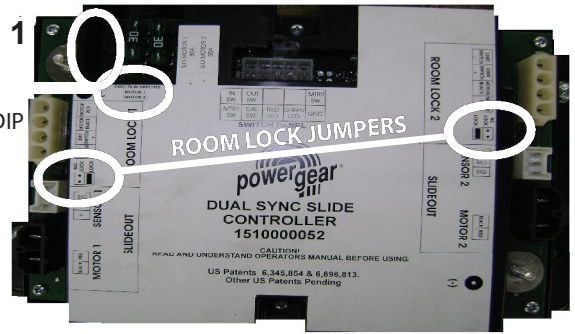


Figure 8

Wiring Diagram

